



CLACKAMAS FIRE DISTRICT #1

Here for you

Board of Directors' Meeting

July 17, 2023

Meeting Location: Hybrid: Station 5/Remote Video Conferencing

5:00 pm

AGENDA

REGULAR SESSION

- I. **CALL TO ORDER PER ORS 192.610 TO 192.690**
ORS 192.650 – The meeting is being recorded.
- II. **PLEDGE OF ALLEGIANCE**
- III. **CHANGES TO AGENDA**
- IV. **APPROVAL OF MINUTES OF THE REGULAR BOARD MEETING ON JUNE 26, 2023**
- V. **PUBLIC COMMENT** (*The President will call for statements from citizens regarding District business, not to exceed three minutes per person.*)
- VI. **BUSINESS – Action required**
 - B-1 **Request Board Approval of Clackamas Emergency Services Foundation Trustee Replacement** – President Kearney
 - B-2 **Request Board Approval of Clackamas Emergency Services Foundation Account Holders and Signers** – President Kearney
- VII. **OTHER BUSINESS – No action required**
 - OB-1 **Board Committee/Liaison Reports**
Civil Service Commission – Director Hawes
Executive Committee – President Wall/Director Syring
Interagency Committee – Director Joseph/Director Syring
 - OB-2 **Board Informational Updates/Comments**

VIII. INFORMATIONAL ONLY

A. Division/Department Reports

R-1a Office of the Fire Chief – Fire Chief Nick Browne

R-1b Office of Strategic Services – Assistant Chief Brian Stewart

R-1c Office of Business Services – Assistant Chief Steve Deters

R-1d Office of Financial Services – Chief Financial Officer Mark Whitaker

R-1e Office of Emergency Services – Division Chief Dan Mulick

R-1f Professional Firefighters of Clackamas County Local 1159 – Shop Steward Andrew Gordian

R-1g Volunteer Association Report – Volunteer Coordinator Ryan Kragero and President Michael Morden

B. Correspondence

C. Informational Items

D. Next Meeting

The next Board of Directors’ meeting will be on Monday, August 21, at 5:00 pm. The meeting will be hybrid with the public invited to attend either by remote video conferencing or in person at Station 5 (9339 SE Causey Ave, Happy Valley, OR 97086).

X. ADJOURNMENT